ILLINOIS WEST DIVISION SCORE KEEPER MEETING

FAX: (630) 596-8575

Email for scoresheets: ilwestscoresheets@gmail.com

Email for misconducts: ilwestscoresheets@gmail.com; waubonsiehockey@aol.com;

The home team manager is responsible for sending in the top/white copy of the score sheet. All score
sheets must be faxed or e-mailed within 48 hours of game. <u>Absolutely no pictures from phones will be
accepted!</u> If a manager would like to use an app that is a scanning app, that is permissible, but please
send a copy to yourself as well and determine if you got a clear scan that shows everything recorded on
the scoresheet.

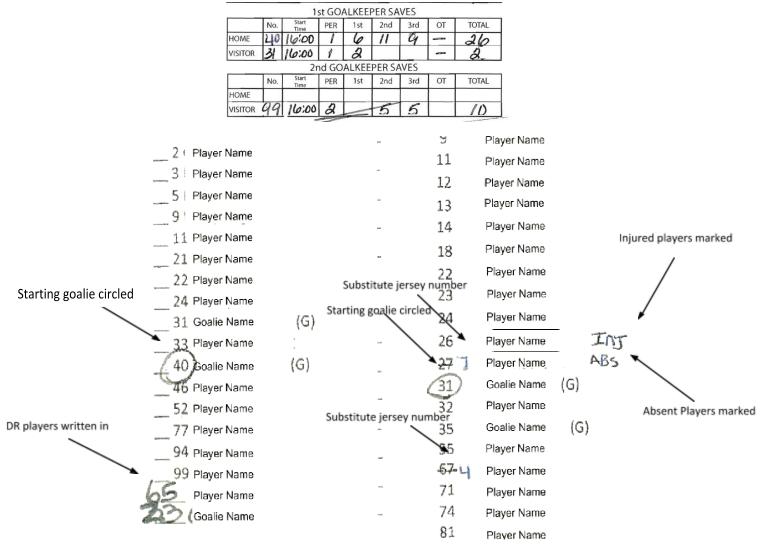
- If a misconduct or game misconduct is received, the score sheet must be submitted immediately after the game to ilwestscoresheets@gmail.com as well as waubonsiehockey@aol.com.
- Score sheets must be neat and legible. Player's must be listed in number order. Mark the goalies with a
 "G" after their name. Do not list the goalies first, and then the players, keep all players in number order.
 The exception to this is the double roster players, they may be written in at the bottom.
- When a player must use a jersey that does not have their registered, roster number jersey (for example, at the beginning of the season, players may have to use practice jerseys, etc.), the rosters on the score sheet should list the players in their official number order. The number on the label should be crossed out, and the number they are using for that game written in.
- All players listed on the score sheets must be registered players listed on the AHAI official roster. Do not "scratch out" the player's name if they are absent neatly draw a line through the name and number and mark "ABS" (absent), "INJ" (injured) or "SUS" (suspended). Injured players clubs must maintain file of doctor notes to verify injury. Absence due to common illnesses such as colds, flu etc. are not considered injured! Any club / scorekeeper falsifying data regarding absent and injured players when they are NOT injured will be subject to league discipline.
- If a goalie is attending as a back-up only in case of injury, mark B/U next to their name on the roster. They then will be only listed in attendance if they play a part of the game. This allows for the correct record for the 7 up 7 down rule.
- Any changes marked on the top copy must be written on all four copies.
- Score keepers must make sure the jersey numbers are accurate in accordance with the players on the
 ice. If a player is using a substitute jersey for a game, you can neatly mark the change on the label (in this
 instance out of number order is acceptable).
- Even if a club has a paid scorekeeper in the box, the club must have a representative from their team in the box as well. That person is responsible for checking to make sure each goal and penalty assessed is correctly marked do the numbers on the score sheet match the player assessed the penalty or given the goal or assist? We encourage all managers to check the score sheets immediately after the game before the referees sign off. The coaches are also responsible to inspect the score sheet before he bids the referee farewell. Once the referees sign off, no changes may be marked on the score sheet. Do not write on the signed off score sheet! If you feel something is illegible or needs, send an email note with the score sheet or fax clarifying. No changes may be made to player numbers if #9 scored, but they gave credit to #12 that was your club's responsibility to bring up during the game with the official score keeper and have them talk to the referees to clarify. This can't be changed once the score sheet is signed! If there is a number that does not exist, the manager needs to provide the correct player information when the score sheet is submitted in writing on a separate document. Managers are responsible to send in the score sheets, and make sure the information on them is clear.
- All players on the bench must be listed on the score sheet.

- Double-roster players should be hand written in as used do not show as absent.
- Abbreviations:

SUS – Suspended PP - Power Play ABS - Absent INJ - Injured SH - Shorthanded EN - Empty Net

B/U - Back up goalie

The starting goalie must be circled on the player roster and the number recorded in the goalie section of
the score sheet. If a goalie change occurs, score keeps must indicate time in and out on score sheet, as
well as the goalie saves.



- Definition of a goalie save the puck would have gone in the net had the goalie not stopped the puck.
 Do not count high and wide shots that were not going in the net to be a save! Stopping it off to the side to stop play and regroup is not a save.
- Home team stats entered as "H" in the left margin of the box Visitor team stats entered as a "V" in the right margin (see sample below).
- 2 minute penalty assessed
 - O The player number, penalty assessed, start and exit time must be recorded.

51	'd	0/d	/4/	10	MUSCUMBLU	13.40 2.60
	1	24	Dlainfield	2	interver	12:16 10:16
	3	01	Transition 1	0	1.11 111	han icinn

- 2 minute penalty assessed / opponent scores
 - O The player number, penalty assessed, start and correct exit time (time of score when the opponent scored) must be recorded.

3 40 Plainfield 2 delay game 3:36 2:17

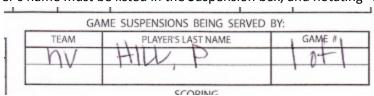
- 2 / 10 minute penalty assessed
 - O First list the two minute penalty, with the time of the completion of two minutes. Then list the ten minute penalty, with the time of completion.
- 2 / 10 minute penalty assessed / opponent scores
 - O First list the two minute penalty, with the time of the completion of two minutes (time of score when the opponent scored). Then list the ten minute penalty, with the time of completion. Put the number of the player serving the two minute portion in the box next to the "H" or "V."

	PER.	PLAYER	TEAM	MINS.	OFFENSE	OFF	ON
ľ	1	22	NV	2	Charaina	15:42	13:42
3	1	22	NV	10	misconduct	13:48	3:28

- Delayed Penalty
 - O List the player number, penalty assessed, with the start and end time the time of the opponent score.

2 9 NV 2 interfer 5:50 5:56

- (2) 2 minute penalties assessed with a ten minute
 - O If a player gets (2) two-minute penalties and a ten-minute penalty, this would be a three line entry as outlined above.
- Game misconduct
 - o If a player is assessed a game misconduct, the time the player exits the game must be listed.
- Suspension Validation
 - O The player's name must be listed in the Suspension box, and notating "1 of 1," "2 of 3," etc.



- Empty Net Score
 - O EN must be added next to the "H" or "V" when an empty net goal is scored. These goals do not get recorded against the goalie, so this is important to notate.
- Short handed
 - O SH must be recorded next to the "H" or "V" when a short-handed goal is scored. This is preferred versus in the margins, often the scans and faxes cut off the margin notes.
- Power play
 - O PP must be recorded next to the "H" or "V" when a short-handed goal is scored. This is preferred versus in the margins, often the scans and faxes cut off the margin notes.
- Shoot Out
 - This can be recorded in a number of ways, just make sure the score sheet says "Shoot Out" and shows the final score clearly. The players in a shoot out do not get points for goals during a shoot out, so you do not need to list the players that shot (see samples that follow).

Example Goal Section of Scoresheet

		LEVEL	OFFICIAL (PRINT)		LEVEL	
GOAL #	PERIOD	TIME	TEAM	SCORER	ASSIST	
1	1	13:48	Plainfield:	3	510-99 P)
2	1	12:50	NV	8	32-18	
3		11:17	flainkie'd	65	/-/(SH	.)
4	2	11:36	NV	9		
5	2	3:15	Plainfield	9	- SH)
6	3	14:41	Plainfield	99	52-9	
7	3	2:17	NV	11	23- PP)
8	3	:27.6	Plainfield	9	65-23 EX	0
9	3	:19.1	, NV	23	9-1	20

Example of Penalty Section of Scoresheet

		FENALIES					
	PER.	PLAYER	TEAM	MINS.	OFFENSE	OFF	ON
3)		22	NV.	2	Charaina	15:42	13:42
	4	22	NV	10	misconduct	13:48	3:28
	1	24	Plainfield	2	interfer	12:16	10:16
	1	45	Painfield	2	Mah Stick	1:39	15:39
	2	99	Plainfield	2	interfer	15:32	13:32
	2	21	Plainfield	2	rough	14:00	12:06
П	2	74	NV	2	ck behind	11:24	9:24

Example of Shoot Out



1	PERIOD	TIME	TEAM		SCORER	ASSIST		
1	1	1612	Н			23	77-	
1	2	1117			V	19	44 -	
1	2	1006	H			55	17-	
1	3	8			V	27	19 -	
1							_	
1		HOME	5	LOST DU	T	405	_	
1		22	1	-	0	40	_	
1		17	0		8	6		
1		55	0		0	26	_	
1		17	0		1	12	_	
		23	0		-	_	_	
							1	
							/-	
						/	_	
							_	
				/			_	
			/				-	
		/	1				_	
Ī	/							
_	GAME SUSPENSIONS BEING SERVED BY:							
		TEAM		PLAYER'S LAST NAME			GAME #	
	LA.	UV	CA	PAO	ONA		2042	
			1st	2nd	3rd	OT	TOTAL	
	HOM	HOME		١	0	0	3	